





BROKEN SHIELD

AGE		GENDER		BREED		CULTURE	
DESCRIPTION							

CHARACTER	
PLAYER	

CAREER	RANK
 Agency	 Metropolice
 AMC	 Other
COM	REP

TALENT POINTS
UNSPENT TP

VISUAL

MISSIONS

EDGES

SOCIAL CLASS
LIFESTYLE
KEY GEAR

LANGUAGES
<input type="radio"/> Standard <input type="radio"/> Zani <input type="radio"/> Aramesh
<input type="radio"/> Jenis <input type="radio"/> Gethan <input type="radio"/> Chigo
<input type="radio"/> Extasian <input type="radio"/> Kapaethjan <input type="radio"/> Sarov
<input type="radio"/> Kanchurian <input type="radio"/> Divine <input type="radio"/> Other:
CONTACTS, ALLIES & ENEMIES

TRAITS	Type

WEAPONS										
Weapon	Type	ACC	Rel	ROF	Range	DD	Pen	Phys	BR	Notes

<input type="radio"/> BODYWEB	<input type="radio"/> HEADLINK	<input type="radio"/> OPTICS	<input type="radio"/> NEURAL REWIRING	<input type="radio"/> BIOSCULPTING	<input type="radio"/> NANOCORE	<input type="radio"/> BIOCORE
<input type="radio"/> ChemJet	<input type="radio"/> CombatLink	<input type="radio"/> BrainBooster	<input type="radio"/> Audio Wire	<input type="radio"/> Decentralised Heart	<input type="radio"/> Chameleon Field	<input type="radio"/> Aquashift
<input type="radio"/> CNS Booster	<input type="radio"/> DroneLink	<input type="radio"/> Eagle Eye	<input type="radio"/> Decrypter	<input type="radio"/> Magnaview	<input type="radio"/> ECM Cloak	<input type="radio"/> Beautifier
<input type="radio"/> Dermal Plate	<input type="radio"/> NerveLink	<input type="radio"/> Forensic Scanner	<input type="radio"/> GodLink	<input type="radio"/> DNS	<input type="radio"/> Escape Gas	<input type="radio"/> Clone Organ
<input type="radio"/> Monoclaws	<input type="radio"/> NeuralComm	<input type="radio"/> TacLink	<input type="radio"/> Weave View	<input type="radio"/> Pharm	<input type="radio"/> Nanoarmour	<input type="radio"/> Pheromones
<input type="radio"/> Steel Muscles	<input type="radio"/> Social Analyser	<input type="radio"/> Thermal Imaging	<input type="radio"/> WeaveLink	<input type="radio"/> MuscleFibers	<input type="radio"/> Nano Biostatus Unit	<input type="radio"/> Stress Shift
<input type="radio"/> Body Stash	<input type="radio"/> VCS	<input type="radio"/> Threat Analyser	<input type="radio"/> Ultrasonics	<input type="radio"/> Oxycycler	<input type="radio"/> Nanoregen	<input type="radio"/> Voice Control

PHYSICAL

Athletics Endurance

Other Skill or Situation Mods

Opportunities [] ○○○○○○

PHYSICAL DAMAGE

Threshold	Damage Taken	Armour

1 + 2 + 3 +

Physical Injuries

KILLER

Energy Guns Melee

Other Skill or Situation Mods

CLOAK

Disguise Con Sneak

Other Skill or Situation Mods

SMARTS

Knowledge Control

Other Skill or Situation Mods

Opportunities [] ○○○○○○

SMARTS DAMAGE

Threshold	Damage Taken	Armour

1 + 2 + 3 +

Smarts Injuries

SANDMAN

Psychology Streetwise Perception

Other Skill or Situation Mods

WEAVER

Medic Hardtech Hacking

Other Skill or Situation Mods

RESOURCES

Network Influence

Other Skill or Situation Mods

Opportunities [] ○○○○○○

RESOURCES DAMAGE

Threshold	Damage Taken	Armour

1 + 2 + 3 +

Resources Injuries

MOUTH

Leadership Persuade Intimidate

Other Skill or Situation Mods

VAPOUR

Groundcraft Aircraft Spacecraft

Other Skill or Situation Mods

WYLD

Sense Resistance

Other Skill or Situation Mods

Opportunities [] ○○○○○○

WYLD DAMAGE

Threshold	Damage Taken	Armour

1 + 2 + 3 +

Wyld Injuries

ECHO:

Nature Manipulation Attack

Other Skill or Situation Mods

ECHO:

Nature Manipulation Attack

Other Skill or Situation Mods

DIVINITY

Invocation Faith

Other Skill or Situation Mods

Opportunities [] ○○○○○○

DIVINITY DAMAGE

Threshold	Damage Taken	Armour

1 + 2 + 3 +

Divinity Injuries

Pledged Disciple

Gifts / Curses

WYLD CANCER

SCALE SPEED

INITIATIVE